VISUALS FOR LAW × GO3D

A practical way to add capacity to the work you already do

Partner review guide | October 22, 2026

John, you are not behind. Your Photoshop, Illustrator, and After Effects experience is real craft built over years. The point of this partnership is to give that work better inputs and a smoother path to review and delivery - not to ask you to stop what already works or become an AI specialist.

The short version
You keep your creative workflow. GO3D can take on selected capture, 3D preparation, secure project organization, interactive review, and repeatable handoffs around it.

What a first case could look like

1. Start with one real need

Choose a case where a scene, object, or location is hard to explain from flat images alone. Agree on the goal, source files, audience, and what must remain confidential.

2. Keep the source material intact

Your original photos, video, notes, and exhibits stay identifiable. GO3D can prepare a separate 3D or interactive review layer from approved material, with source and revision notes.

3. Review together

You and your partners review the draft in a simple browser page, mark what is useful, and send clear changes. Nothing is treated as final until you approve it.

4. Deliver in your normal creative tools

Where it helps, provide approved stills, camera views, or video elements for your existing Photoshop, Illustrator, or After Effects workflow. Use only the pieces that save time.

This is a proposed workflow. It is not a claim that every step is already automated or suitable for every case.

Tools worth reviewing

These are examples of GO3D capabilities built or prototyped across client portals, project sites, and 3D workflows. Each one would be tailored and tested against Visuals for Law needs before operational use.

Interactive 3D review
Rotate, zoom, compare, and annotate a prepared model or scene in a browser, giving reviewers a shared view instead of passing around screenshots.

Capture-to-visual workflow
Use approved phone photos/video, photogrammetry, or 3D scanning to create a separate scene or object model that can support explanation and review.

Case intake and project hub
Collect the request, files, deadlines, approvals, and change history in one case workspace, with clear next steps and a partner-facing view.

Client-ready visual handoff
Package selected views and reference material for your existing Adobe editing process, while preserving the original evidence separately.

Guided help and reusable commands
Optional in-app tips, short task recipes, and named repeatable routines can reduce setup time. These should be transparent and opt-in.

Custom tools for your partners
A focused portal can show a case status, review links, training, and request form without giving every visitor access to internal case files.

Forensic work needs a clear line between source and presentation

A 3D reconstruction or edited visual must not be mistaken for original evidence. Preserve original files and metadata, document how any derivative was produced, identify edits and assumptions, and have the responsible expert review it before use in a report, testimony, or legal submission. GO3D can support the production workflow; it does not replace your expert judgment or case-specific legal review.

Training links

Use the tools you already know. These public videos and tutorials show where a GO3D 3D asset could fit into your existing workflow.

YouTube: Forensics and Accident Reconstruction Tutorials (PhotoModeler playlist)

Photogrammetry and reconstruction examples using photos and video.

YouTube: Introduction to Generative Fill (Adobe Photoshop)

Optional familiarization only. AI-created changes should never be presented as original evidence.

Adobe: Add 3D text to drone footage with the After Effects camera tracker

A practical bridge from tracked footage to explanatory overlays.

Adobe: Create vector artwork from sketches in Illustrator

A quick Illustrator refresher for turning a sketch into editable vector artwork.

Epic: How to take photos for RealityCapture

Field capture tips for creating a 3D model from overlapping photos.

GO3D Studio

Browse the GO3D service and experience overview.

Suggested first session: pick one case, one deliverable, and one bottleneck. We will map only the useful steps, test with non-sensitive or approved material, and leave the rest of your workflow alone.

For John and Visuals for Law partners | Prepared by GO3D LLC | This guide is a discussion starter, not a service agreement or case-specific expert opinion.